

# CZECH PANZERKOMPANIE

CZECH ARMoured COMPANY

CONFIDENT

VETERAN

TANK COMPANY

POINTS

995

PLATOON	QTY	UNIT	POINTS
HEADQUARTERS			
Czech Panzerkompanie HQ p.17	2	Panzer 35(t)	16.6% 165
COMBAT PLATOONS			
Czech Panzer Platoon p.17	4	Panzer 35(t)	33.7% 335
Czech Panzer Platoon p.17	3	Panzer 35(t)	25.1% 250
DIVISIONAL SUPPORT			
Smoke Launcher Platoon p.39	1	Cmd SMG team	13.1% 130
	1	Observer Rifle team	
	1	Motorcycle & Sidecar	
	4	15cm NW41	
	4	3-ton truck	
Air Support p.41	2	Limited Air Support Ju 87B Stuka	11.6% 115
Barbarossa - German Early-War - v4			

# ARSENAL

## TANK TEAMS

Name	Mobility	Front	Side	Top	Equipment and Notes
<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	

### TANKS

Panzer 35(t)	Standard Tank	2	1	1	Co-ax MG, Hull MG, Protected ammo, Unreliable.
<i>3.7cm KwK34(t) gun</i>	<i>24"/60cm</i>	<i>2</i>	<i>6</i>	<i>4+</i>	

## GUN TEAMS

Weapon	Mobility	Range	ROF	Anti-tank	Firepower	Notes
15cm NW41 rocket launcher	Light	64"/160cm	-	2	3+	Rocket Launcher, Smoke bombardment.

## INFANTRY TEAMS

Team	Range	ROF	Anti-tank	Firepower	Notes
Rifle team	16"/40cm	1	2	6+	
SMG team	4"/10cm	3	1	6+	Full ROF when moving.

## TRANSPORT TEAMS

Vehicle	Mobility	Front	Side	Top	Equipment and Notes
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### TRUCKS

Motorcycle & Sidecar or Kubelwagen	Jeep	-	-	-	Optional Passenger-fired hull MG.
Opel Blitz 3-ton truck	Wheeled	-	-	-	

## AIRCRAFT

Aircraft	Weapon	To-Hit	Anti-Tank	Firepower	Notes
Ju 87B Stuka	Bombs	4	3	2+	

## VEHICLE MACHINE-GUNS

<i>Weapon</i>	<i>Range</i>	<i>ROF</i>	<i>Anti-tank</i>	<i>Firepower</i>	
Vehicle MG	16"/40cm	3	2	6	ROF 1 if other weapons fire.



## SPECIAL RULES

### **Air Support - p.41**

Stuka Schwerpunkt is Close Air Support (see page 44 of the rulebook).

### **Czech Panzerkompanie HQ - p.17**

A Czech Panzerkompanie may not have both Panzer 35(t) and Panzer 38(t) tanks